#include<stdio.h>

#include<stdlib.h>

struct node

{

int data;

struct node \*next;

}\*head,\*tail;

struct node \*insert(struct node \*temp,int data)

{

if(temp==NULL)

{

struct node \*nn=(struct node\*)malloc(sizeof(struct node));

nn->data=data;

nn->next=NULL;

nn=temp;

nn=tail;

}else{

struct node \*nn=(struct node\*)malloc(sizeof(struct node));

nn->data=data;

nn->next=NULL;

temp->next=nn;

nn=temp;

}

return temp;

}

void print(struct node \*temp)

{

while(temp!=NULL){

printf("%d",temp->data);

temp=temp->next;

}

}

main()

{

insert(head,1);

insert(head,2);

print(head);

}